YC Films: At the Back of the North Wind

DIAMOND'S REAL WORLD:	THE SUPERNATURAL:
Diamond PowellRyn Unterbug	North Wind Ashley Tone
Louisa PowellMitzi Holdren	DestinyCatelyn Lawrence
JasperJonathan Rizzo	GoodnessMonique Amado
OnyxElayne Doggett	EvilMatt Kramer
	Captain LightspeedClint Doggett
"LITTLE DAYLIGHT" FAIRY TALE:	PhotonJeff Schonhoff
Little DaylightRiley Unterbug	StarbrightSasha Saynor
Princess TerminusAvery Krizan	EclipseCaiden Garcia
Prince WellusOwen Garcia	TwilightLainey Gerard
The Evil QueenAlison Schonhoff	The BreezeNatalie Chapman

THE COMMERCIAL ACTORS:

- Brandon. . .Noah Garcia
- Christie. . .Kate Pritchett
- Lindsay. . .Maya Howard
- Shannon. . .Hannah Black

SYNOPSIS:

Based on the classic novel by author/minister George MacDonald, but set in a "totally rad" retro 1980s fantasy world, the story follows young Diamond and her adventures with the North Wind, a whimsical young woman who is the personification of the wind itself.

The tale explores the common question "Why does a loving God allow bad things to happen in the world", as a host of curious characters come to understand the biblical reality of good and evil existing together on the earth, with serious themes of life and death interspersed in the narrative (as the twist reveals that Diamond has terminal cancer).

Creatively, the film is an homage to every 1980s cliché imaginable, from the cheesy commercials to 80s fantasy films to synth music, leg warmers, roller skates, Atari video games, and more.

CHARACTER BREAKDOWNS:

The narrative is essentially divided into three pieces: Diamond's real world and the supernatural, Diamond's "Little Daylight" fairy tale, and the commercial breaks, which all intertwine together to tell a complete tale (in a similar style to author George MacDonald's extremely fragmented writing style).

DIAMOND'S REAL WORLD:

DIAMOND POWELL (RYN UNTERBUG) - an average, thoughtful, somewhat insecure 1980s preteen girl, a young believer in Christ who is questioning her faith (and in the goodness of God) due to an ongoing battle with cancer (a twist we only discover later on in the film); the theme of trusting God even when we don't understand the "why" is personified in Diamond's death from cancer in the end; she has colored hair, which we later discover is a wig due to chemo. LOUISA POWELL (MITZI HOLDREN) - Diamond's kind but world-weary single mom (a messy divorce is implied, suggesting the husband walked out on her, furthering the theme of "why"), also having to cope with her daughter's terminal cancer, and learning (as Diamond learns) to trust God even when we cannot explain why bad things happen; essentially, the one who must have the strongest faith in the end, since she does lose Diamond.

JASPER (JONATHAN RIZZO) - Diamond's next-door neighbor, an 80s techno geek obsessed with all the latest (and now outdated) gadgets- Atari video games, arcades, the Commodore 64 computer; a close friend to Diamond, he is a cancer survivor and serves the theme of the film (why does God allow both good and bad things to happen) by being the one who survived cancer, while Diamond unexplainably succumbs to the disease.

ONYX (ELAYNE DOGGETT) - Diamond's next-door neighbor and Jasper's younger sister, a sassy, in-the-know 80s girl all into talking on the telephone, going to the mall, etc; more impulsive and scatterbrained than her techno geek brother, she has a habit of not thinking before she acts, which almost leads to a terrible accident at one point.

"LITTLE DAYLIGHT" FAIRY TALE:

LITTLE DAYLIGHT (RILEY UNTERBUG) - at the halfway point in the film we are introduced to a fairy tale that Diamond has made up, which mirrors her own life; Little Daylight is the fairy tale version of Diamond, but far more plucky, courageous, and valiant, her name referring to the fact that she only sees "a little daylight" due to being cursed to sleep all day but stay awake at night (which parallels Diamond's battle with cancer); like Diamond, Little Daylight comes to accept her condition when "fairy tale" solutions don't cure her.

PRINCESS TERMINUS (AVERY KRIZAN) - at the halfway point in the film we are introduced to a fairy tale that Diamond has made up, which mirrors her own life; Princess Terminus is the stereotypical and humorously snooty, spoiled princess (very "wicked stepsister"-like) who is destined to inherit the throne since the real princess, Little Daylight, is cursed to sleep all

day and stay awake all night; she represents to Diamond those who don't appreciate what they've got.

PRINCE WELLUS (OWEN GARCIA) - at the halfway point in the film we are introduced to a fairy tale that Diamond has made up, which mirrors her own life; Prince Wellus is the seemingly stereotypical young "Prince Charming", the handsome, courageous young prince who has vowed to find a cure for Little Daylight's curse; he represents Diamond's desire to be well from her disease (hence his name), and turns out to be wiser than the cliché fairy tale prince, helping Little Daylight to come to terms with her irreversible condition.

THE EVIL QUEEN (ALISON SHONHOFF) - at the halfway point in the film we are introduced to a fairy tale that Diamond has made up, which mirrors her own life; the stereotypical wicked queen of all fairy tales, lovely, imperious, commanding, and pure evil, she represents the evil of Diamond's own illness.

THE SUPERNATURAL:

THE NORTH WIND (ASHLEY TONE) - the personification of the actual wind as well as the curious nature of "theodicy"- that is, why does God allow both good and evil to exist together on the earth; sprightly, adventurous, and enthusiastic, she becomes Diamond's best friend and struggles with her uncontrollable compulsion of blowing lovely breezes or causing devastating storms; similar to Jem from Jem and the Holograms.

DESTINY (CATELYN LAWRENCE) - the personification of the concept of destiny, God's plan and purpose for everyone and everything; a fantasy Jane Fonda-like fitness instructor, very perky and energetic; at the same time, exceedingly wise and knowledgeable about people and life, who sympathizes with Diamond's condition and probably knows from the start that Diamond is going to die from her disease.

GOODNESS (MONIQUE AMADO) - the personification of the concept of God's goodness; a regal, angelic, fantasy queen sort, bright and light and breezy, with a commanding yet gentle authority; her

eternal foe is, of course, Evil, but the two do battle in a more diplomatic manner with a lot of bartering and bargaining; **speaks** with a regal British accent.

EVIL (MATT KRAMER) - the personification of the concept of evil, the consequence of rebellion against God; like a *Twisted Sister*style 80s punk rocker, with a gruff David Bowie-like British accent, he is largely bored and uninterested in his never-ending task of administering evil to the world; as a servant of the devil, he is aware of his eternally doomed existence and knows that his cause is, in the end, a hopeless one.

CAPTAIN LIGHTSPEED (CLINT DOGGETT) - a parallel for angels and the heavenly war described in Ephesians 6, Captain Lightspeed is the leader of a laser tag-style team of supernatural warriors engaged in battle with Evil's band; the 1980s gun-toting action hero type with the gruff voice, cliché one-liners, and overly tough and macho persona.

PHOTON (JEFF SCHONHOFF) - a parallel for angels and the heavenly
war described in Ephesians 6, Photon is part of Captain
Lightspeed's laser tag-style team of supernatural warriors and
is a visual pastiche of Buddy Blue from the 80s Rainbow Brite
series/toys (with Photon also possessing blue hair); like
Captain Lightspeed, he is the cliché 80s action hero type,
adventurous, athletic, all muscle and heroics.

STARBRIGHT (SASHA SAYNOR) - a parallel for angels and the heavenly war described in Ephesians 6, Starbright is part of Captain Lightspeed's laser tag-style team of supernatural warriors and is a pastiche of the popular 1980s character *Rainbow Brite;* feisty, energetic, and resourceful, her laser gun is equipped with "starpower", a parody of Rainbow Brite's "rainbow power" tagline.

ECLIPSE (CAIDEN GARCIA) - a parallel for demons and the heavenly war described in Ephesians 6, Eclipse is part of Evil's laser tag-style team of warriors, engaged in an eternal laser tag fight against Captain Lightspeed's army; like a sort of underachieving high school dropout who's gone bad just to have something to do, but unimpressed with any of his evil tasks. TWILIGHT (LAINEY GERARD) - a parallel for demons and the heavenly war described in Ephesians 6, Twilight is part of Evil's laser tag-style team of warriors, engaged in an eternal laser tag fight against Captain Lightspeed's army; despite being a supernatural entity, Twilight resembles more of a chill, lazy 1980s teen who speaks in "totally rad" 80s slang.

THE COMMERCIAL ACTORS:

Portraying a variety of personalities, this group of commercial actors appear in literal "commercial breaks" throughout the film that parody the cheesy commercials of the 1980s, but become progressively more meaningful and begin to parallel Diamond's story by the end of the film. They are the "Greek chorus" of the film- that is, the ones who keep the meaning of the story fresh in the viewer's mind. Despite portraying various parts in the commercials, they each have distinct personalities:

BRANDON (NOAH GARCIA) - the cool, suave, very confident 1980s young man who knows where he's going in life; depicted as a cowboy, an arcade gamer, a British handyman, and behind-thescenes as an actor.

CHRISTIE (KATE PRITCHETT) - the cool, perky, "shop at the mall and gab all day on the telephone" type of 80s teen; depicted as a cowgirl, a home video gamer, a British schoolgirl, and behindthe-scenes as an actor.

LINDSAY (MAYA HOWARD) - the trendy, energetic youth who is completely enthralled by all the latest (and now outdated) toys and gadgets; depicted as a home video gamer, a British schoolgirl, and behind-the-scenes as an actor.

SHANNON (HANNAH BLACK) - the funky and musically-inclined Famestyle 80s teen with the beat, the rhythm, the leg warmers; depicted as a home video gamer, a British schoolgirl, and behind-the-scenes as an actor.

The commercials parody: Folger's coffee, Wicko joysticks, Kwik Fit Fitters (a popular British 80s advert), as well as *Fame*style behind the scenes with the actors as themselves.

MUSICAL NUMBERS:

"Sander's Coffee". Brandon (Noah Garcia) "The North Wind Blows". . . . Destiny (Catelyn Lawrence) Jasper (Jonathan Rizzo) Onyx (Elayne Doggett) Brandon (Noah Garcia) Christie (Kate Pritchett) Lindsay (Maya Howard) Shannon (Hannah Black) "Why". . . . Diamond (Ryn Unterbug) "Ride the Wind". . . . North Wind (Ashley Tone) "Scrub the Stars". . . . Destiny (Catelyn Lawrence) North Wind (Ashley Tone) Diamond (Ryn Unterbug) "Toystick Jingle". Commercial Voice "Little Daylight". Little Daylight (Riley Unterbug) Princess Terminus (Avery Krizan) Prince Wellus (Owen Garcia) "EZ Fixer". Brandon (Noah Garcia) Christie (Kate Pritchett) Lindsay (Maya Howard) Shannon (Hannah Black) "Supernaturally Natural". . .Jasper (Jonathan Rizzo) Onyx (Elayne Doggett) Captain Lightspeed (Clint Doggett) Photon (Jeff Schonhoff) Starbright (Sasha Saynor) Twilight (Lainey Gerard) Eclipse (Caiden Garcia)

"Morning Star". . . . Destiny (Catelyn Lawrence)

"At the Back of the North Wind". . . .Goodness (Monique Amado)

"Come Thou Fount" (a capella). . . . Louisa (Mitzi Holdren)

"Sander's Coffee"

Brandon

BRANDON: Everything's gonna be goin' right When you wake up in the morning light I got everything I need

Wake up to Sander's A smile in every cup

Nothin' like Sanders A cup to wake you up

"The North Wind Blows" Destiny, Jasper, Onyx, Brandon, Christie, Lindsay, Shannon DESTINY: Stand clear 'cause when she blows The world you know is gonna turn upside down Stand here, but goodness knows She'll take your hand and twirl you around DESTINY, JASPER, ONYX, BRANDON, CHRISTIE, LINDSAY, SHANNON: The North Wind blows So you better hold on She'll move through ocean, field, and tree And there she goes So you better come see She'll blow and she'll blow And she'll set you free ONYX: She'll make a breeze or blow a storm JASPER She'll warm or freeze you Never know which one Yeah BRANDON, CHRISTIE, LINDSAY, SHANNON: Both are real and that's the norm Till life is over that's how it's done DESTINY, JASPER, ONYX, BRANDON, CHRISTIE, LINDSAY, SHANNON: The North Wind blows So you better hold on She'll move through ocean, field, and tree And there she goes So you better come see She'll blow and she'll blow And she'll set you free She'll blow and she'll blow And she'll set you free The North Wind blows So you better hold on

She'll move through ocean, field, and tree And there she goes So you better come see She'll blow and she'll blow And she'll set you free She'll blow and she'll blow And she'll set you free **"Why"** Diamond

DIAMOND: All night, sound bytes Runnin' through my brain like a Boom box, maxed out What am I gonna do

Twirling, swirling Kinda wanna shout Gettin' spazzed out, psyched out What's it all about

Why why why Does a bird begin to fly So high I wish I could learn to fly Oh why Do we do what we do Is it real, is it true

Why why why Does a bird begin to fly So high I wish I could learn to fly Oh why Do we do what we do Is it real, is it true "Ride the Wind"

North Wind

NORTH WIND: The wind blows where it wants to blow Where it comes, you just don't know You can't see the wind But you see what it does You feel when it's coming And you see where it was

Ride the wind And watch the world unfold beneath you When you catch me in your sails Running through your hair When you ride the wind I'll take you anywhere

The wind blows where it wants to blow Where it comes, you just don't know The Spirit's the same And He goes where He will And one thing is certain You won't catch Him standing still

Ride the wind And watch the world unfold beneath you When you catch me in your sails Running through your hair When you ride the wind I'll take you anywhere

Ride the wind And watch the world unfold beneath you When you catch me in your sails Running through your hair When you ride the wind I'll take you anywhere Just ride the wind I'll take you anywhere "Scrub the Stars" Destiny, North Wind, Diamond

DESTINY: Take a look what you can be When you trust in things that you can't see Though your mind may be reeling You go through the ceiling Your faith rockets up to the sky

DESTINY, NORTH WIND, DIAMOND: Scrub the stars You can make the heavens shine You can reach for high above You can go beyond the line

When you scrub the stars You can shine as bright as day When you take a leap of faith You can find a greater way

NORTH WIND: Take a look what you can do When that prayer of faith has now come true

NORTH WIND, DESTINY: Though it may seem confusing I'm glad that I'm choosing To trust in the things I can't see

DESTINY, NORTH WIND, DIAMOND: Scrub the stars You can make the heavens shine You can reach for high above You can go beyond the line

When you scrub the stars You can shine as bright as day When you take a leap of faith You can find a greater way

Though it may seem confusing I'm glad that I'm choosing To trust in the things I can't see Scrub the stars You can make the heavens shine You can reach for high above You can go beyond the line

When you scrub the stars You can shine as bright as day When you take a leap of faith You can find a greater way

"A Little Daylight"

Little Daylight, Princess Terminus, Prince Wellus

LITTLE DAYLIGHT: I sleep all day and I live all night I wish my situation was all right Stuck fast in a pit so low All dressed and nowhere to go

A little daylight Is all I ever see Just a little daylight Happening to me Call me Little Daylight Please will you set me free

PRINCESS TERMINUS: I sleep all night and I live all day 'Cause everything works out my way Someday I'll have fun in the great sunshine When the throne and the kingdom are mine

A little daylight Is all she ever sees All the fame and fortune It'll be a breeze But for Little Daylight That's all she ever sees

PRINCE WELLUS: She sleeps all day and she lives all night If only she could see the light A simple kiss would work so well If this was a fairy tale

LITTLE DAYLIGHT, PRINCESS TERMINUS, PRINCE WELLUS: The day and night Were created in a day 'Cause the light and dark Have a role they gotta play But for Little Daylight

LITTLE DAYLIGHT: It's always been this way

"EZ Fixer" Brandon, Christie, Lindsay, Shannon LINDSAY: When things go wrong inside the house And all the pipes go bust SHANNON: There's just one gang that Mum and Dad Will always know to trust BRANDON: We'll always do the job for you Our price is fair and square When something needs a fix-up EZ Fixer will be there CHRISTIE: So when your things are breaking down You really feel stuck-in Sometimes you need an EZ Fix To make them go again LINDSAY: You can't get better than an EZ Fixer SHANNON: Can't get better than an EZ Fix BRANDON: You can't get better than an EZ Fixer CHRISTIE: Fix-er-up and they fix it right LINDSAY: If only life could be like that Then it would be a breeze Just turn the wrench and you'd be fixed To do just as you please SHANNON: But in this world there's tribulation Says so in the Book There's good and bad and wheat and tares Wherever you may look

BRANDON: Can't always have an EZ Fix For when the north wind blows

CHRISTIE: While on the earth, there's problems And that's just the way it goes

BRANDON, CHRISTIE, LINDSAY, SHANNON: You can't get better than an EZ Fixer Can't get better than an EZ Fix You can't get better than an EZ Fixer Fix-er-up and they fix it right You can't get better than an EZ Fixer Can't get better than an EZ Fixer You can't get better than an EZ Fixer Fix-er-up and they fix it right

"Supernaturally Natural"

Jasper, Onyx, Captain Lightspeed, Starbright, Photon, Twilight, Eclipse

STARBRIGHT: Wise up, look out, stand up Whatcha gonna do When you fall down With the bad guys all around

CAPTAIN LIGHTSPEED: Rise up, think fast, stand strong Everything is real And it's no dream

CAPTAIN LIGHTSPEED, STARBRIGHT, PHOTON: It's a world you've never seen

CAPTAIN LIGHTSPEED, STARBRIGHT, PHOTON, ECLIPSE, TWILIGHT, JASPER, ONYX: I am supernaturally natural What's unseen is eternal and unbreakable Open your eyes to the battle that's raging Soldiers are engaging

JASPER:

Wise up, look out, stand up Whatcha gonna do When it gets tough And the world is not enough

ONYX: Rise up, think fast, stand strong There's another place That you can't see

ECLIPSE, TWILIGHT: But it's real as real can be

CAPTAIN LIGHTSPEED, STARBRIGHT, PHOTON, ECLIPSE, TWILIGHT, JASPER, ONYX: I am supernaturally natural What's unseen is eternal and unbreakable Open your eyes to the battle that's raging Soldiers are engaging JASPER, ONYX: Everyday I gotta choose light or darkness Everyday I gotta choose light or darkness Everyday I gotta choose light or darkness CAPTAIN LIGHTSPEED, STARBRIGHT, PHOTON, ECLIPSE,

TWILIGHT, JASPER, ONYX: I am supernaturally natural What's unseen is eternal and unbreakable Open your eyes to the battle that's raging Soldiers are engaging "Morning Star"

Destiny

DESTINY: The Bright and Morning Star Beginning and the end When the world is caving in And you can't find a way to win He's the one that you can call your friend

Look for the Morning Star Above the raging sea When the waves are crashing down And you feel you're lost and can't be found He always was and evermore will be

The Bright and Morning Star The Lamb of God is He Even in the darkest night He is the way, the truth and light At the door of your eternity

He takes your hand Gonna be okay You'll make it through today "At the Back of the North Wind"

Goodness

GOODNESS: Beyond the bank On the other side At the back of the North Wind When the road comes to your end Believe and you will make it there

Beyond the bank On the other side At the back of the North Wind When the road comes to your end Believe and you will make it there

"Come Thou Fount" Louisa - sung a capella

LOUISA:

Come Thou Fount of every blessing Tune my heart to sing Thy grace Streams of mercy, never ceasing Call for songs of loudest praise

Come, my Lord, no longer tarry Take my ransomed soul away Send thine angels now to carry Me to realms of endless day

SC1 COMMERCIAL BREAK #1 - SANDER'S COFFEE

WE FADE IN TO THE FIRST OF SEVERAL 1980s STYLE COMMERCIALS, WITH THIS ONE FOR SANDER'S COFFEE A LOT LIKE AN 80s FOLGER'S COFFEE AD WITH THE OVERLY SENTIMENTAL SONG, CHEESY CHEERINESS, AND OVERT MENTIONING OF CALORIES, CAFFEINE, ETC.

WE SEE **BRANDON (NOAH GARCIA)**, ONE OF OUR COMMERCIAL ACTORS, HERE LOOKING LIKE A COWBOY OR RANCHHAND.

BRANDON (VOCAL): Everything's gonna be goin' right When you wake up in the morning light I got everything I need

HE TURNS TO THE CAMERA.

BRANDON: When I need something to wake me up in the morning, I choose Sander's decaffeinated coffee. It's low in calories, and unlike the other brands, it has a rich, authentic flavor, just as strong as caffeinated coffee.

WE SEE BRANDON TAKING A SIP AND REALLY ENJOYING IT.

BRANDON (VOCAL): Wake up to Sander's A smile in every cup

BRANDON HAS CHRISTIE (KATE PRITCHETT), A COWGIRL-TYPE IN THIS COMMERCIAL, TRYING A CUP OF SANDER'S COFFEE, AND OF COURSE, SHE JUST THINKS IT'S AMAZING, TOO.

CHRISTIE: (HOLDING HER MUG OUT) That's definitely worth a second cup!

BRANDON (VOCAL): Nothin' like Sanders A cup to wake you up

FUZZ OUT TO A FLASHY "MOVIE OF THE WEEK" INTRO, WITH THE GRAND SYNTH MUSIC THAT USED TO ACCOMPANY SUCH INTROS LIKE THE "SATURDAY NIGHT MOVIE" ON NETWORK TELEVISION. SC1

SC2 THEN WE DISSOLVE TO A DIGITAL LANDSCAPE, AND "A YOU CONNECTION FILM" TYPES ON IN 1980s COMPUTER FONT.

A *FLASHDANCE*-TYPE FIGURE APPEARS, **THE BREEZE (NATALIE CHAPMAN)**, SWISHING HER HAIR AND BEGINNING TO MOVE IN SLOW MOTION.

A ROBOTIC FEMALE VOICE CHIMES THE OPENING LINES TO THE "POLE POSITION" ARCADE GAME:

FEMALE ROBOT: Prepare to qualify.

"THE NORTH WIND BLOWS" BEGINS, AND THE BREEZE BEGINS TO DANCE IN A SORT OF *FLASHDANCE* & *XANADU* STYLE.

WE CUT TO **DESTINY (CATELYN LAWRENCE)** APPEARING IN FRONT OF THE CAMERA, THE PERSONIFICATION OF DESTINY ITSELF (GOD'S PLANS AND PURPOSES), BUT IN THE GUISE OF A PERKY AND WHIMSICAL 80s JANE FONDA-LIKE FITNESS INSTRUCTOR.

SHE LOOKS DIRECTLY AT THE CAMERA.

DESTINY:

Stand clear 'cause when she blows The world you know is gonna turn upside down Stand here, but goodness knows She'll take your hand and twirl you around

THE TITLE "GEORGE MACDONALD'S AT THE BACK OF THE NORTH WIND" APPEARS WITH GLITTERING LIGHTS AND SYNTHESIZED SOUNDS.

DESTINY, JASPER, ONYX: The North Wind blows So you better hold on She'll move through ocean, field, and tree And there she goes So you better come see She'll blow and she'll blow And she'll set you free

WE ARE IN THE EARLY 1980s, WITH ALL THE HEADBANDS, LEG WARMERS, BOOMBOXES, SPARKLING FANTASY, AND HEAVY SYNTH MUSIC. THE OPENING NUMBER IS VERY PERKY, JUST LIKE THE HIGH-ENERGY MUSICAL NUMBERS IN COMMERCIALS OF THE TIME, FAME, FLASHDANCE, ETC. SC2

CUT TO:

ONYX (ELAYNE DOGGETT), SWISHING HER PONYTAIL AROUND TO FACE THE CAMERA AS SHE IS ON A CORDED TELEPHONE.

ONYX:

She'll make a breeze or blow a storm

CUT TO:

JASPER (JONATHAN RIZZO); HE IS PLAYING ON AN ATARI VIDEO GAME SYSTEM, NAVIGATING THE JOYSTICK.

JASPER: She'll warm or freeze you Never know which one, yeah

CUT TO:

WE SEE THE REST OF OUR COMMERCIAL ACTORS, WITH SCRIPTS AND CHILLING OUT BEHIND THE SET: BRANDON, CHRISTIE, AS WELL AS LINDSAY (MAYA HOWARD) AND SHANNON (HANNAH BLACK).

DESTINY, JASPER, ONYX, BRANDON, CHRISTIE, LINDSAY, SHANNON: Both are real and that's the norm Till life is over that's how it's done

DESTINY, JASPER, ONYX, BRANDON, CHRISTIE, LINDSAY, SHANNON: The North Wind blows So you better hold on She'll move through ocean, field, and tree And there she goes So you better come see She'll blow and she'll blow And she'll set you free She'll blow and she'll blow And she'll set you free

WE ARE SEEING <u>A SPARKLE OF PINK</u> SOARING ACROSS THE SKY, PRESUMABLY THE NORTH WIND.

DESTINY, JASPER, ONYX, BRANDON, CHRISTIE, LINDSAY, SHANNON: The North Wind blows So you better hold on She'll move through ocean, field, and tree And there she goes So you better come see She'll blow and she'll blow And she'll set you free She'll blow and she'll blow And she'll set you free

SC3 INT - POWELL HOUSE - KITCHEN

DIAMOND POWELL (RYN UNTERBUG), AN AVERAGE 80s 12-YEAR-OLD, SITS WITH HER MOM, **LOUISA (MITZI HOLDREN)**. THEY HAVE A QUIET BUT AMIABLE RELATIONSHIP. DIAMOND HAS COLORED HAIR.

DIAMOND: Leftovers again?

LOUISA: Unless <u>somebody</u> in this house has time to cook us a meal.

SHE GLANCES AT DIAMOND.

DIAMOND: Leftovers aren't so bad.

SILENCE AS THE TWO BOTH TAKE BITES.

LOUISA: There are people in the world who have <u>nothing</u> to eat, Diamond. What do you think happens to them?

DIAMOND: They die.

LOUISA: Well, they starve, anyway.

DIAMOND: I thought God provided everything. If He provides for the birds, then why do human beings have to starve?

LOUISA: We have to work for our bread.

DIAMOND: Why?

SC3

LOUISA: Because we're worth <u>more</u> than sparrows, and that comes with responsibilities. God talks about that, too.

DIAMOND: (MUMBLING) If there is a God.

LOUISA LOOKS AT HER WITH SOME SURPRISE.

LOUISA: Now why would you say something like that?

DIAMOND: (STARTING TO GET CRANKY) And even though Dad moved off to Bermuda with what's-her-name, you'd think he'd at least remember my birthday. Why didn't he even call?

LOUISA: I don't know. . .It's a sad world, Diamond. And an evil one. . . We have to make the best of it.

DIAMOND LOOKS AT HER MOM, AND THEY SHARE SOME REALITY THAT ONLY THEY KNOW. DIAMOND IS CLEARLY REFERRING TO SOMETHING OTHER THAN HER ABSENTEE FATHER.

DIAMOND: Why is it always me, Mom? Why does it have to be me?

LOUISA STARES AT HER SYMPATHETICALLY, BUT SAYS NOTHING. AFTER A MOMENT, SHE SIGHS AND TRIES TO CHANGE THE MOOD.

LOUISA: All right. I say we do the dishes and then. . .how about girl night, just you and me.

"WHY" BEGINS AS WE SEE A MONTAGE STARTING WITH DIAMOND HELPING LOUISA WITH THE DISHES, SINGING TO HERSELF:

DIAMOND: All night, sound bytes Runnin' through my brain like a Boombox, maxed out What am I gonna do

Twirling, swirling

Kinda wanna shout Gettin' spazzed out, psyched out What's it all about

Why why why Does a bird begin to fly So high I wish I could learn to fly Oh why Do we do what we do Is it real, is it true

IN THE MUSIC INTERLUDE, WE SEE A CLASSIC 80S-STYLE MONTAGE SEQUENCE OF DIAMOND AND LOUISA HAVING A "GIRL'S NIGHT" AT HOME TOGETHER, WITH DIAMOND'S VOICE THEN SINGING OVER THEM. THE MOOD HAS CHEERED UP WITH MOM AND DAUGHTER.

DIAMOND: Why why why Does a bird begin to fly So high I wish I could learn to fly Oh why Do we do what we do Is it real, is it true

SC4 INT - DIAMOND'S BEDROOM

AS THE SONG ENDS BUT MUSIC CONTINUES, DIAMOND ENTERS HER ROOM, AND NOTICING THE OPEN WINDOW, GOES OVER AND SWINGS IT SHUT (IT IS A SHUTTERED WINDOW THAT OPENS WITH TWO SHUTTERS).

FLASH TO POV OF THE SPARKLING PINK GUST OF WIND WE SAW EARLIER, FLYING WITH BREAKNECK SPEED CLOSER AND CLOSER AND CLOSER TO THE POWELL'S HOUSE, FLYING RIGHT TO DIAMOND'S WINDOW, AND-

IN THE BEDROOM

DIAMOND HAS JUST PICKED UP A BOOK WHEN THERE IS A TREMENDOUS BANG AGAINST HER CLOSED WINDOW, FRIGHTENING DIAMOND OUT OF HER WITS!

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THIS IS FOLLOWED BY A FEMALE VOICE OUTSIDE THE WINDOW:

NORTH WIND: (OUTSIDE) Oww!!!

THE TWO SHUTTER DOORS SWING OPEN, AND CROUCHING IN THE WINDOW, RUBBING HER HEAD, IS **THE NORTH WIND (ASHLEY TONE)**, A FUNKY SPRITE-LIKE YOUNG WOMAN WITH HOT PINK HAIR (LIKE JEM AND THE HOLOGRAMS). SHE IS, LITERALLY, THE PERSONIFICATION OF THE NORTH WIND ITSELF.

NORTH WIND: So what do you mean, closing up my window?!

DIAMOND IS SILENT, SHOCKED BY THE APPEARANCE OF THIS STRANGE FIGURE.

NORTH WIND: Hello?! My window! Every single night you keep that window open, so I'm all, like, flying straight at it going a million miles and hour, and whammo! I mean, the one night you decide to close the window! Not even!

NORTH WIND ENTERS THE ROOM.

DIAMOND: (AFTER A MOMENT) Who are you?

NORTH WIND: The North Wind, why?

DIAMOND: The what?

NORTH WIND: The North Wind.

DIAMOND: I. . .didn't know the North Wind could talk.

NORTH WIND: And I didn't know that Darth Vader would turn out to be Luke's father. I didn't like *Empire Strikes Back* as much. Hopefully *Revenge of the Jedi* will be better.

DIAMOND: <u>Return</u> of the Jedi. They changed it.

NORTH WIND: Whatever.

DIAMOND: So you. . .go to the movies?

NORTH WIND: I'm the wind! I go wherever I'm led! And I'm here to take you to places you've never dreamed! That was what you were praying, wasn't it?

DIAMOND: Not really praying. Just wondering. . .I don't know how to pray. Or even if I should. . .

NORTH WIND GETS SERIOUS.

NORTH WIND: Don't give up, Diamond. There's always hope.

"RIDE THE WIND" BEGINS.

NORTH WIND: The wind blows where it wants to blow Where it comes, you just don't know You can't see the wind But you see what it does You feel when it's coming And you see where it was

Ride the wind And watch the world unfold beneath you When you catch me in your sails Running through your hair When you ride the wind I'll take you anywhere

The wind blows where it wants to blow Where it comes, you just don't know The Spirit's the same And He goes where He will And one thing is certain You won't catch Him standing still

Ride the wind And watch the world unfold beneath you When you catch me in your sails Running through your hair When you ride the wind I'll take you anywhere

HOLDING ONTO THE NORTH WIND, DIAMOND AND THE NORTH WIND BEGIN TO FLY RIGHT OUT THE WINDOW AND INTO THE NIGHT SKY!

DIAMOND: We're flying!

NORTH WIND: Of course we're flying!

Ride the wind And watch the world unfold beneath you When you catch me in your sails Running through your hair When you ride the wind I'll take you anywhere Just ride the wind I'll take you anywhere

SC5 EXT - SEASIDE - NIGHT

THEY LAND ON THE ROCKY SHORE OF A CHOPPY SEA. THE NIGHT IS DARK AND WINDY.

NORTH WIND: There it is, Diamond! The Atlantic Ocean! Biggest ocean in the world!

DIAMOND: Isn't that the Pacific Ocean?

NORTH WIND: No, it's the Atlantic. I just told you.

DIAMOND: No, I mean, the biggest ocean is actually the-

NORTH WIND: I got to do some work before we do anything else. Here.

SHE HANDS DIAMOND A LITTLE ANTIQUE TELESCOPE.

NORTH WIND: See what you can find out there.

DIAMOND: Gnarly! Where'd you get this?

SC5

NORTH WIND: Uh, hello? I've been around since the beginning of everything, thank you.

DIAMOND: You're really nice, North Wind. I like you an awful lot!

NORTH WIND: 'Xcuse me, gotta blow.

NORTH WIND WALKS AWAY A BIT, AND BEGINS BLOWING IN THE DIRECTION OF THE OCEAN. DIAMOND LOOKS OUT AT THE OCEAN WITH THE TELESCOPE.

DIAMOND: Hey! I can see a boat out there!

NORTH WIND BEGINS TO BLOW A LITTLE HARDER. AND A LITTLE HARDER. THE WIND IS PICKING UP.

DIAMOND: Hey, what are you doing?

NORTH WIND: There's a storm coming. So I have to keep blowing.

SHE DOES. AND THE WIND GETS STRONGER, AND LOUDER.

DIAMOND: Well, wait a second! Don't blow too hard! There's a boat out there!

BUT NORTH WIND KEEPS BLOWING, ARMS OUTSTRETCHED, STARING DEAD AHEAD! A TERRIBLE STORM RAGES!

DIAMOND: No!

DIAMOND WATCHES THE SHIP THROUGH HER TELESCOPE.

DIAMOND: The boat capsized! It capsized, North Wind! Stop it!

NORTH WIND STANDS UNMOVING, BLOWING IN THE STORM, IGNORING EVERYTHING AROUND HER, EVEN DIAMOND. IS SHE EVIL? DIAMOND IS HORRIFIED.

THE STORM DIES DOWN, AND NORTH WIND COMES TO AGAIN.

NORTH WIND TURNS TO DIAMOND AFTER AN AWKWARD MOMENT OF SILENCE. NORTH WIND SEEMS QUITE INDIFFERENT TO WHAT

JUST HAPPENED, LIKE SHE JUST COMPLETED A CHORE AND NOW IT'S TIME TO HAVE FUN AGAIN.

NORTH WIND: Sorry about that. Ready to blow?

DIAMOND THRUSTS THE TELESCOPE BACK INTO NORTH WIND'S HANDS. SHE IS FURIOUS.

DIAMOND: No! No, thank you very much, I'm <u>not</u> ready to blow! What sort of a terrible creature are you?!

NORTH WIND: Take a chill pill, Diamond. What's wrong?

DIAMOND: What's wrong?! You caused a storm! And it made that entire boat sink right into the water!

NORTH WIND: They have lifeboats. They all got out.

DIAMOND: Oh, how very kind of you! Those people could have been killed because of the storm you created!

NORTH WIND: I didn't create <u>anything</u>! I'm the North Wind! I blow a breeze or I blow a storm. It's just what I do.

DIAMOND: Well, I'm not going on any adventures with you! I hate you! I wish I'd never met you!

A PAUSE. NORTH WIND IS SURPRISED BY THESE EMOTIONS.

NORTH WIND: Didn't you just say that you liked me? You thought I was really nice?....Why?

DIAMOND: (SIGHS) Because I thought you were good. You gave me a present and everything. . . .

NORTH WIND: Yeah. I did. (HANDS HER THE TELESCOPE) So why do you hate me now?

DIAMOND: Well. . .because you allowed something so. . .so evil!

NORTH WIND: So I'm good <u>and</u> bad?. . . Are there two "Me's"? The good Me and the bad Me? You liked the one Me because I gave you good things, but you hate the other Me because I allowed something bad to happen. . . There's only one me. You have to like me just the same through the good <u>and</u> the bad.

ANOTHER LONG SILENCE AS DIAMOND PONDERS THIS. DIAMOND SEEMS TO BE THINKING ABOUT SOMETHING IN PARTICULAR, SOMETHING VERY CLOSE TO HER HEART.

DIAMOND: (BITTER) I don't want bad things to happen. I don't ever want bad things to happen. . . .

NORTH WIND: (PAUSE) But they happen all the same. . .

THIS IS AN UNCOMFORTABLE THOUGHT FOR DIAMOND.

NORTH WIND: Good and evil are always at war in this world.

SC6 IMMEDIATELY CUT TO

SC6

A SUPERNATURAL GAME OF LASER TAG!

HERE, ANGELS AND DEMONS ARE REPRESENTED AS 1980s LASER TAG PLAYERS, ENGAGED IN A GREAT AND ONGOING SUPERNATURAL BATTLE ON SOME SORT OF SUPERNATURAL LANDSCAPE.

CAPTAIN LIGHTSPEED (CLINT DOGGETT), A MACHO ACTION HERO-TYPE AND LEADER OF THE ARMY OF LIGHT (A PARALLEL FOR AN ARCHANGEL), IS FIRING ACROSS AT HIS OPPONENTS FROM THE ARMY OF DARK (OBVIOUSLY, THE STAND-INS FOR DEMONS), ECLIPSE (CAIDEN GARCIA) AND TWILIGHT (LAINEY GERARD).

ECLIPSE: Go! Go! Go!

ECLIPSE AND TWILIGHT RACE TO ANOTHER CORNER, AVOIDING THE CAPTAIN'S FIRING.

CAPTAIN LIGHTSPEED: Photon! Starbright! We need backup now!

PHOTON (JEFF SCHONHOFF) AND STARBRIGHT (SASHA SAYNOR), (BOTH PASTICHES OF BUDDY BLUE AND RAINBOW BRITE FROM THE 80s RAINBOW BRITE FRANCHISE), TWO OF THE CAPTAIN'S TEAM PLAYERS IN THE ARMY OF LIGHT, BURST ONTO THE SCENE, LASER GUNS READY.

PHOTON: What's the situation, Captain?

CAPTAIN LIGHTSPEED: Unlawful entry, man. Two of Evil's creeps got into our territory. Looks like they mean business.

PHOTON: Strategy One or Strategy Two? If we do Strategy One, we can surround them and force them into a surrender, but only if-

CAPTAIN LIGHTSPEED: Look, do any strategy you like, just buy me some time!

PHOTON: Right. (TO STARBRIGHT) Move out!

PHOTON AND STARBRIGHT SPREAD OUT.

STARBRIGHT: (A LASER FLIES PAST) That wasn't even close, Twilight!

TWILIGHT: I wasn't aiming at you, nerd! Get out of the way!

STARBRIGHT TURNS A BUTTON ON HER LASER GUN.

STARBRIGHT: Activate starpower! (SAYS
"STARPOWER" VERY GRANDLY)

THIS RELEASES SOME SORT OF SHOCKWAVE THAT KNOCKS ECLIPSE AND TWILIGHT BACKWARDS.

PHOTON: What was that, Starbright? We're doing Strategy One!

STARBRIGHT: I knocked them over, Photon. We don't need to do any strategy now.

STARBRIGHT HURRIES UP BESIDE TWILIGHT, POINTING HER LASER GUN AT TWILIGHT'S HEAD.

STARBRIGHT: Don't move or I'll fry you, Twilight.

BUT THEN ECLIPSE POINTS HIS GUN AT STARBRIGHT.

ECLIPSE: If you fry <u>her</u>, I'm going to fry you.

AND THEN PHOTON POINTS HIS GUN AT ECLIPSE!

PHOTON: And if you fry her, I'm going to fry you.

TWILIGHT THEN POINTS HER GUN AT PHOTON, SO THEY ARE NOW LITERALLY IN A NO-WIN STALEMATE.

TWILIGHT: We could literally starve this way, you guys.

CAPTAIN LIGHTSPEED APPROACHES.

CAPTAIN LIGHTSPEED: Call it a draw or we're all gonna fry.

EVERYONE LOWERS THEIR WEAPONS.

CAPTAIN LIGHTSPEED: So what are a couple of baddies like you doing in a neighborhood like this?

ECLIPSE: Enjoying the scenery, for all you care.

STARBRIGHT: That's totally bogus! They were up to something, I know it!

CAPTAIN LIGHTSPEED: What's going on, Eclipse? Got a new assignment?

EVIL: (OFF-SCREEN) Just doing his job, Captain.

EVIL (MATT KRAMER) ENTERS. LOOKING LIKE THE GLAM ROCKER TYPE OF THE 80S (LIKE TWISTED SISTER), HE IS THE PERSONIFICATION OF THE CONCEPT OF EVIL. NOT THE DEVIL, JUST THE LIVING PERSONALITY OF EVIL ITSELF.

HE HAS A CHILLED OUT, RELAXED, QUITE LAZY APPROACH TO HIS ONGOING ADMINISTRATION OF EVIL.

EVIL: That's what we're all doing. We're dark and you're light, and we'll be fighting it out till the end of time.

APPEARING BEFORE HIM ON THE OTHER SIDE IS **GOODNESS** (MONIQUE AMADO), THE PERSONIFICATION OF THE VERY CONCEPT OF GOODNESS. SHE IS LIGHT AND WISPY LIKE THE EMPRESS IN SOME 80s FANTASY FILM. SHE SPEAKS WITH A BRITISH ACCENT, VERY GENTEEL AND QUEENLY.

GOODNESS: And you, sir, are overstepping your bounds. I thought I made it quite clear that this territory is good soil. What right have your minions to trespass on hallowed ground?

EVIL: What right have <u>you</u> to call it hallowed ground?

GOODNESS: "The earth is the Lord's and the fullness thereof."

EVIL: First Corinthians 10. I <u>do</u> know the Bible, too, Goodness. First rule of battle. Know the language of your enemy. A PAUSE.

GOODNESS: Are your agents going to leave or shall we have to forcefully eject them?

EVIL SIGNALS TO ECLIPSE AND TWILIGHT, AND THEY MOVE ON.

GOODNESS: I'm quite tired of you not playing by the rules.

EVIL: (FINDS THIS AMUSING; REFERS TO EPHESIANS 6) This is war, Goodness. Since the fall of man in the Garden of Eden. Humans don't contend against flesh and blood, but the principalities and powers, the rulers of the darkness of this age.

GOODNESS: Our Christ didn't destroy you at the cross. But he did defeat your power. And the power your master has over every human heart. Now remove yourself from our hallowed ground.

EVIL BACKS AWAY.

EVIL: I'm going, I'm going. Your Master should have made them all robots. Unthinking obedience.

HE WANDERS INTO THE DARKNESS.

CAPTAIN LIGHTSPEED: We'll keep watch, Goodness. Make sure they don't double back.

PHOTON: (STARING OFF IN THOUGHT) They always come back these days, haven't you noticed? There isn't a void or a vacuum anymore. If a territory hasn't been taken over by light, then darkness automatically overtakes it. . .There's too much Evil, Captain. How can we hold it all back? CAPTAIN LIGHTSPEED: We always have, buddy. Ever since the battle started. And we always will, till the end of all things.

MEANWHILE, EVIL WANDERS ON, QUOTING TO HIMSELF.

EVIL: (QUOTING FROM MACDONALD'S BOOK) The sun is gone down And the moon's in the sky But the sun will come up And the moon be laid by The flower is asleep But it is not dead When the morning shines It will lift its head When winter comes Will it die? Oh, no! It will only hide From the frost and snow Sure is the summer Sure is the sun The night and the winter Are shadows that run

HE SITS DOWN, AND THEN BREAKS THE FOURTH WALL BY LOOKING DIRECTLY AT THE CAMERA AND ADDRESSING THE AUDIENCE.

EVIL: You all know me. Everybody knows the face of Evil. Had some fun times together, right? I was with you when you thought nobody was looking, when you stole, when you cheated, when you lied. When the North Wind blew over that boat. I don't mind admitting it, I'm a cad and a villain. I serve a master who is all those things and a whole lot worse, a master so evil he actually tried leading an insurrection in the presence of God. Stupid idea, I always thought. . . . You all hate me, don't you? For causing those evil things in your life. . . . There's only one person who caused any of it, and that's you. You !! There's no greater culprit in this world than self, no greater instigator of sin and corruption and misery than humankind. The human heart is a wild and dangerous place,

where people keep porcelain promises that easily break, and plans and schemes that brew and bubble and foam. Welcome to the world as we know it, a world of good and evil growing up alongside one another like wheat and tares. A world, I might add, that was created by God Himself. . . .There's your problem, all you selfish mortals. Why would a loving God allow Evil to exist in your perfect little paradise?

SC7 EXT - STARRY NIGHT SKY

NORTH WIND AND DIAMOND LAND ON A SOLID SURFACE SURROUNDED BY A VAST STARRY NIGHT SKY.

DIAMOND: Where are we now?

NORTH WIND: In among the stars.

DIAMOND: How is any of this even possible?

NORTH WIND: Don't question the impossible, Diamond. Just accept it with gratitude. When you catch the wind, it always works out.

DESTINY, THE PERKY WHIMSICAL FITNESS INSTRUCTOR WE MET AT THE BEGINNING, JUMPS INTO VIEW.

DESTINY: Did somebody say workout?

POP MUSIC PLAYS, AND DESTINY STARTS IN ON A WORKOUT, PULLING IN DIAMOND AND NORTH WIND.

DESTINY: Hey, gang! I'm Destiny! The plan and purpose of all humankind! If you want to fulfill your destiny, you got to be in shape! And one! And two! And one! And two! That's it! You got this! Remember to stretch those arms!

THE MUSIC STOPS.

DESTINY: Whew! Great job, you guys! (TO CAMERA) Remember, Dancing with Destiny, the Complete Workout, is available on VHS, 19.95 plus shipping and handling, allow four to six weeks for delivery.

SHE LOOKS AT NORTH WIND.

DESTINY: Hey, Windy! What are you doing out here?

NORTH WIND: I have a new friend. This is Diamond.

THERE IS A SUDDEN AWKWARD PAUSE AS DESTINY SEES DIAMOND FOR THE FIRST TIME. IT'S AS IF DESTINY ALREADY KNOWS HER, OR KNOWS SOMETHING QUITE SERIOUS ABOUT HER.

DOES THE NORTH WIND KNOW, TOO?

DESTINY: Oh. . .Yeah. I know her. (TRIES TO BE CHEERY) Hey, Diamond. I'm Destiny. Literally. I mean, I'm <u>literally</u> the plan and purpose that every human being has on the earth. Right here, in the flesh.

DIAMOND: What about humans who <u>don't</u> have a purpose?

DESTINY: No such thing. God doesn't create anything without a purpose.

DIAMOND: I'm not sure He created a purpose for me.

DESTINY: (SERIOUS) Of course He did.

THEN SHE PERKS BACK UP.

DESTINY: You can't always explain everything, but that doesn't mean there isn't a reason. Sometimes we just don't know what the reason <u>is</u>. DIAMOND: But <u>somebody</u> does. <u>Somebody</u> has to know the reason.

NORTH WIND: Well, hello, yeah! There's someone who knows the reason behind everything!

DIAMOND: Who?

NORTH WIND: Our Master.

DIAMOND: (NOT THRILLED) Oh. . . . You're talking about God again, aren't you?

NORTH WIND: Yeah. . .Why does God make you so upset?

DIAMOND: He doesn't! I'm just. . . searching for something. It's a big secret, North Wind. Hardly anyone knows about it. . .I need to find the answer, and I've prayed about it, and God won't do anything!

NORTH WIND: How do you know He won't do anything?

DIAMOND: Believe me, I would know.

NORTH WIND GLANCES AT DESTINY, THEN BACK AT DIAMOND.

NORTH WIND: Maybe it's something you're not meant to understand.

DIAMOND LOOKS BACK AT HER, A BIT OF SADNESS IN HER EYES.

DESTINY DECIDES TO TRY AND CHEER THINGS UP.

DESTINY: Hey, I've got an idea! As long as we're all together, we might as well scrub the stars!

SHE PULLS OUT A PAIR OF SPARKLY ROLLER SKATES.

DESTINY: You need to put these on first.

DIAMOND: You mean we're actually going to scrub the stars?

DESTINY: Yep! Why else do you think they sparkle so brightly at night? God's creation doesn't just sit around eating bon-bons all day, you know.

DIAMOND: (SIGHS) It's just getting weirder and weirder.

"SCRUB THE STARS" BEGINS, AS DESTINY, DIAMOND, AND THE NORTH WIND PUT ON ROLLER SKATES AND PICK UP BROOMS.

DESTINY: It's called having faith, Diamond! Faith is all about believing in the impossible!

AS THEY SING, THE THREESOME SKATES AROUND THE STARRY NIGHT SKY ON THEIR ROLLER SKATES, TENDING TO ALL THE SPARKLY STARS.

DESTINY: Take a look what you can be When you trust in things that you can't see Though your mind may be reeling You go through the ceiling Your faith rockets up to the sky

DESTINY, NORTH WIND, DIAMOND: Scrub the stars You can make the heavens shine You can reach for high above You can go beyond the line

When you scrub the stars You can shine as bright as day When you take a leap of faith You can find a greater way

NORTH WIND: Take a look what you can do When that prayer of faith has now come true

NORTH WIND, DESTINY: Though it may seem confusing I'm glad that I'm choosing To trust in the things I can't see

DESTINY, NORTH WIND, DIAMOND: Scrub the stars You can make the heavens shine You can reach for high above You can go beyond the line

When you scrub the stars You can shine as bright as day When you take a leap of faith You can find a greater way

Though it may seem confusing I'm glad that I'm choosing To trust in the things I can't see

Scrub the stars You can make the heavens shine You can reach for high above You can go beyond the line

When you scrub the stars You can shine as bright as day When you take a leap of faith You can find a greater way

FADE OUT

SC8 COMMERCIAL BREAK #2 - TOYSTICK

WE RETURN TO OUR COMMERCIAL GANG- BRANDON, CHRISTIE, LINDSAY, SHANNON- THIS TIME FOR A WILDLY PERKY COMMERCIAL PROMOTING A VIDEO GAME JOYSTICK. INTENTIONALLY SUPER CHEESY.

FIRST WE SEE LINDSAY AND CHRISTIE PLAYING A VIDEO GAME WITH THE JOYSTICK.

COMMERCIAL SINGERS: Don't go crazy with your joystick When it's a toystick

SC8

LINDSAY: Wow! I'm scoring a million points right here in my own living room! CHRISTIE: I've never seen a joystick like this! LINDSAY & CHRISTIE: It's totally toystick! COMMERCIAL SINGERS: Don't go crazy with your joystick When it's a toystick BRANDON AND SHANNON ARE ALSO PLAYING A VIDEO GAME WITH THE JOYSTICK. SHANNON: It's fast and flexible, just like being at the arcades! COMMERCIAL ANNOUNCER: Fight the battle, win the war, with the number one joystick for home video games! Now you can face all those galactic enemies with Toystick, the weapon you need to win the game! BRANDON: There's no time for game over with a joystick like this! COMMERCIAL SINGERS: Don't go crazy with your joystick When it's a toystick

SC9 INT - POWELL HOUSE - KITCHEN

SC9

LOUISA IS DRINKING MORNING COFFEE AND READING THE PAPER WHEN DIAMOND COMES IN, YAWNING, HAVING OBVIOUSLY SLEPT LATE.

LOUISA: Welcome to the land of the living, sweetie.

DIAMOND: I had a long night, okay? Can I go over to Jasper's house? LOUISA: Well, have <u>something</u> before you go. And don't stay over there too long. We've got your appointment at one.

DIAMOND: How could I forget?

DIAMOND GRABS A CROISSANT FROM THE TABLE AND HEADS OUT.

SC10 INT - JASPER'S HOUSE

SC10

WE'RE AT DIAMOND'S NEIGHBORS' HOUSE. JASPER IS PLAYING AN ATARI GAME, WHEN HIS SISTER ONYX COMES IN WITH A COKE.

ONYX: You started again! It was my turn after you, Jasper! Give me the joystick!

JASPER: No, wait! Just one more game! I've got to beat this!

ONYX: You won't get past twenty-five thousand points, doofus.

JASPER: Yes I will.

ONYX: No you won't.

THE SOUND OF A DOOR CLOSING, AND DIAMOND ENTERS THE ROOM.

ONYX: Diamond! I tried calling you last night. Where were you?

DIAMOND: You wouldn't believe me if I told you.

SHE LOOKS AT THE GAME ON THE TV.

DIAMOND: Not your stupid Centipede fixation.

JASPER: It's not a fixation.

ONYX: He's trying to get twentyfive thousand points.

DIAMOND: Big deal. I've gotten that before.

ONYX: She totally dissed you, Jasper.

JASPER: I'm not even listening.

ONYX SITS DOWN WITH DIAMOND.

ONYX: Okay, so when we go to the mall this afternoon, there's this new store next to Dilliards and they sell records and jewelry and all kinds of cool things, so I really want to go there-

DIAMOND: I can't go to the mall today.

ONYX: What? Why?

DIAMOND: I've got a doctor's appointment.

ONYX: But you're not sick.

JASPER: No!!!

JASPER LOOKS FURIOUSLY AT THE TV.

ONYX: Let me guess. You didn't get twenty-five thousand.

JASPER: One more time.

ONYX: (HURRYING UP) No! Jasper! It's my turn or I'm telling Mom.

SHE GRABS THE JOYSTICK FROM HIM.

JASPER: You're such a narc.

ONYX: Certified dweeb.

JASPER LOOKS AT DIAMOND AS ONYX BEGINS PLAYING THE GAME.

JASPER: <u>I'm</u> not missing the mall today. I got to get some stuff for my new computer. Commodore 64. I did tell you my family's getting a new Commodore 64?

DIAMOND: Only a million times.

JASPER: You should get one. It's totally rad. 64 kilobytes of RAM, multicolor sprites, custom chip for waveform generation. . .

DIAMOND: Yeah, cool, I have no idea what any of that means.

JASPER: I'm talking about the wave of the future!

ONYX: (PLAYING GAME) Computers are for techno geeks like you. As if the whole world is going to be taken over by computers someday.

JASPER THEN LOOKS AT DIAMOND MORE SERIOUSLY.

JASPER: Don't worry about the doctor's appointment. I went through the same thing three years ago and I'm completely fine.

DIAMOND NODS, BUT DOESN'T RESPOND.

ONYX HAS SET A SOFT DRINK RIGHT NEXT TO THE WIRES THAT THE ATARI SYSTEM IS PLUGGED INTO.

WE THEN SEE INTO THE UNSEEN DIMENSION AROUND THEM-ECLIPSE AND TWILIGHT ARE WATCHING JASPER AND ONYX, PARTICULARLY ONYX.

TWILIGHT: She always sets her drink way too close to all those wires.

ECLIPSE: So? It's Coke. It'll probably go out in a couple of years because they all like the taste of Pepsi instead.

TWILIGHT: That's not what I mean! Look, all it would take is a little tap. Don't you know what happens when you pour liquid on electrical wires?

ECLIPSE: It can catch fire.

TWILIGHT: Or explode. Or electrocution at the very least.

ECLIPSE: You want me to tip over her drink so it lands on all those cords and <u>maybe</u> causes some kind of accident?

TWILIGHT NODS.

ECLIPSE: They'll be watching us. They're under protection.

TWILIGHT: I double dare you. What's the matter, too scared to cause a little trouble?

ECLIPSE GLARES AT HER, AND THEN MOVES TOWARD ONYX'S SOFT DRINK. HE REACHES FOR IT, READY TO TIP IT OVER INTO THE WIRES.

BUT THEN, CAPTAIN LIGHTSPEED, PHOTON, AND STARBRIGHT ARE ON THE SCENE, FOLLOWED BY GOODNESS.

CAPTAIN LIGHTSPEED: Stay where you are, Eclipse. I got a laser beam with your name written all over it.

GOODNESS: (TO ECLIPSE) What are you doing?

ECLIPSE: What's it look like I'm doing?

GOODNESS: Jasper and Onyx have suffered enough evil. I don't intend to stand idly by and let you cause them any more grief.

CAPTAIN LIGHTSPEED: You heard what she said. Step away from the wires.

ECLIPSE DOESN'T MOVE.

CAPTAIN LIGHTSPEED: I warn you, Eclipse, my trigger finger ain't in a good mood today.

ECLIPSE BACKS AWAY TO ANOTHER CORNER.

EVIL, IS ALSO SEATED IN ANOTHER CORNER, HAVING CASUALLY OBSERVED THE WHOLE THING.

EVIL: Always interfering, aren't you?

GOODNESS: We have a right to be here, sir. Diamond Powell is on our side, and so are her friends.

EVIL: Sure about that? Plenty of doubts going through the girl's mind at a time like this. About God, about life. . .

GOODNESS: She'll pull through. She always has.

EVIL REMAINS, EVEN AS THE REST OF THE GROUP RELAXES A BIT, ALMOST LIKE THEY'RE TAKING A COFFEE BREAK. THESE ARE THE PRINCIPLES AND PRINCIPALITIES OF GOD'S CREATION SIMPLY DOING WHAT THEY DO.

STARBRIGHT HANDS PHOTON HER LASER GUN IN ORDER TO ADJUST SOMETHING ON HER OUTFIT.

STARBRIGHT: Can you hold this?

PHOTON NOTICES THE WEIGHT OF THE GUN.

PHOTON: What have you got in this gun?

STARBRIGHT: It's two thousand mags of starpower! (SAYS "STARPOWER" GRANDLY)

PHOTON: Is that your tagline or something?

STARBRIGHT: I just like saying it, okay? There's also a fishing net in there.

PHOTON: A what?

STARBRIGHT: A fishing net. Master always talks about casting nets and being fishers of men. So I thought, that could also be a handy way of catching demons and principalities.

PHOTON: You can't put a net inside a laser gun.

STARBRIGHT: Sure you can.

SHE TAKES THE GUN. TWILIGHT WANDERS NEARBY.

TWILIGHT: Gag me with a spoon. You couldn't fire a laser in a straight line if your whole life depended on it.

A LOUD BOOM! AND A LARGE FISHING NET GOES SAILING ONTO TWILIGHT, FROM STARBRIGHT'S GUN. STARBRIGHT APPROACHES AS TWILIGHT IRRITABLY UNTANGLES HERSELF FROM IT.

STARBRIGHT: A fishing net is better than a laser because you don't <u>have</u> to fire in a straight line. That's the only one I have, though, so give it back when you're done with it.

TWILIGHT: Starbright, get me out!

PHOTON SITS DOWN NEXT TO CAPTAIN LIGHTSPEED, BUT KEEPS HIS EYES SUSPICIOUSLY ON ECLIPSE.

PHOTON: Look at him. What's he doing over there? (TO ECLIPSE) What are you doing over there?

ECLIPSE: Being a good boy, Mommy, thanks for asking.

PHOTON: What did you call me? (READIES GUN) That's it, we're taking him out!

CAPTAIN LIGHTSPEED PUTS PHOTON'S GUN BACK DOWN.

CAPTAIN LIGHTSPEED: Keep cool, man. No we're not.

PHOTON: Let's take them <u>all</u> out, Captain. All at once.

CAPTAIN LIGHTSPEED: You know we can't, Photon. Our Master won't allow it.

PHOTON: But He <u>hates</u> Evil! We'd be doing our Master a favor.

ECLIPSE: Get over it, Photon. I'm just trying to pass the time, okay? This battle between light and dark gets a little boring after a while, right? I mean, we win, then you win, then we win, then you win. Over and over.

CAPTAIN LIGHTSPEED: You win <u>battles</u>, Eclipse. But don't forget one thing. We've already won the war.

NORTH WIND WANDERS IN. GOODNESS BEGINS POURING TEA FROM A SILVER TRAY BESIDE HER.

GOODNESS: Hello, Windy. Care for some tea?

EVIL: Hey, nice job on that storm at sea, Windy, especially the overturned boat.

GOODNESS: Ignore him, dear, he's only trying to provoke.

NORTH WIND TRIES TO AVOID EVIL, BUT AFTER A MOMENT, SHE CANT HELP IT.

NORTH WIND: I didn't turn over the boat! I'm the wind! I blow! Whether it's good or bad, it's out of my control!

EVIL: Makes \underline{my} job a whole lot easier. We're kind of like partners, you and me.

NORTH WIND: We are so not partners!

EVIL: Oh, no, what about a couple of years ago when you blew off the top of Mount St. Helen's? They're saying it was the deadliest and most destructive volcano eruption in the history of the United States of America. You certainly blew up a storm then, didn't you?

NORTH WIND: I didn't <u>cause</u> it! I'm a servant of God's creation! I <u>have</u> to do what He created me to do!

GOODNESS: Windy, dear, when you argue with Evil, you give him power.

EVIL: That's right, Goodness. Always playing referee in the war against light and dark. Tell me, why is God not responsible for the destructive power of His own creation?

GOODNESS: Human sin, naturally. You know as well as I do. <u>That's</u> the cause. (TO NORTH WIND, PREPARING THE TEA) Sugar?

EVIL: Free will. Yeah, I know all about that. It's because of free will that I exist. Now why create free will if you know it's likely to bring destruction? Your Master does a lot of unexplainable things.

NORTH WIND: Our Master doesn't have to explain <u>anything</u> to you! We're <u>His</u> creation. He can do whatever He likes. EVIL: Yeah. I've noticed that. . . . All the same, what's your God ever done for Diamond Powell that she should continue to love Him? She doesn't understand it. Nobody does. Even you don't understand, Windy. . . .why you have to blow Good and Evil in every other breath. Why do we exist together. . .against one another while at the same time, sharing an equal playing field.

AN AWKWARD SILENCE ALL AROUND.

EVIL: Look, I'm not the devil, I'm just Evil. I'm the concept, the realization of rebellion against God. It's just my job, what I do, same as you, Goodness, same as you, Captain, same as you, North Wind. You blow the wind, that's what you do. But in a world where Goodness and Evil exist, that's going to have good and bad consequences. If you got a problem with it, why don't you take it up with God? He's the one allowing it to happen.

NOW GOODNESS SETS THE TEA DOWN AND BECOMES HOSTILE.

GOODNESS: You dare to blaspheme the Almighty with your. . .your ignorance! He created <u>choice</u> and the consequence of making a rebellious choice is Evil!

EVIL: Right, well, take away the power of choice. If He took away free will, no more Evil. We lose, you win. End of story. Why doesn't your God do that, huh?. . . .You can't answer because you don't know.

NORTH WIND HAS HAD ENOUGH AND GETS UP.

NORTH WIND: Gotta blow. I've heard enough.

SHE LEAVES.

EVIL: You don't know either, Goodness.

GOODNESS STANDS UP.

GOODNESS: We are the principles of God's universe. It is not our place to know, only to serve.

EVIL: Yeah, that's right. We carry on, doing our job, it's a daily grind, but it's a living, ain't it? . . .

GOODNESS: You're detestable, sir. I hate everything you are and everything you stand for.

EVIL: You're Goodness and you <u>hate</u>? Slight anomaly there?

GOODNESS: Not at all. Even the Lord Himself, in all His perfect righteousness, has seven things that He hates. They can all be summed up in one word. . . You.

NORTH WIND JOINS DIAMOND IN THE PHYSICAL WORLD AT JASPER'S HOUSE. JASPER AND ONYX CONTINUE WITH THE VIDEO GAME AND APPARENTLY DON'T NOTICE OR CAN'T SEE THE NORTH WIND.

NORTH WIND: Hey, Diamond! Your friends are pretty good with those video games.

DIAMOND: We've spent a lot of time down at the arcades. It's nice to just hang out. . .while we're all still together.

JASPER: Onyx! If you wait that long to shoot, you're going to get killed!

ONYX: How would you know?

JASPER: Because I've stayed up all night playing this game, dweeb.

ONYX: Yeah, and you sleep all day. That's what mom always says. DIAMOND OVERHEARS THIS. DIAMOND: Just like Little Daylight. NORTH WIND: Who? DIAMOND: Little Daylight. It's a story I made up a while back. She sleeps all day and stays awake all night. NORTH WIND: Cool! Tell it to me. DIAMOND: Oh, well, no, it's just something I made up. I can't think of a good ending for it. NORTH WIND: So? I totally want to hear it. Come on. DIAMOND SIGHS. DIAMOND: Okay, so, um, once upon a time, in a kingdom far away, there was a baby princess who had a terrible curse placed on her. . . DISSOLVE TO: INT - LITTLE DAYLIGHT'S STORY WE ENTER THIS STORY-WITHIN-A-STORY, SET IN A HIP, EARLY MTV-STYLE WITH FUNKY BACKGROUND GRAPHICS- A SETTING ENTIRELY IN DIAMOND'S IMAGINATION IN A

SLEEPING BEAUTY-LIKE SCENARIO AND AN OVER-EXAGGERATED TONE.

AN EVIL QUEEN (ALISON SCHONHOFF) IS ADDRESSING THE UNSEEN KING AND QUEEN.

SC11

SC11

EVIL QUEEN: Fools! You didn't invite me to the christening, so I invited myself, if you don't mind. And all those precious gifts you've been given will do little good. For I've cast a terrible spell over her! She will be forced to sleep all day and stay awake at night!

SHE LAUGHS WICKEDLY.

EVIL QUEEN: And she can't reverse it, you know. Falling asleep at dusk, and awakening at dawn, your darling princess will only see a little daylight for the rest of her life!

LIGHTNING STRIKES.

DISSOLVE TO:

LITTLE DAYLIGHT (RILEY UNTERBUG) IS NOW A TEENAGED PRINCESS (AND PRESUMABLY REPRESENTS A HEROIC VERSION OF DIAMOND HERSELF).

DIAMOND: (VOICEOVER) And so they named her Little Daylight, because that was all she ever saw.

"A LITTLE DAYLIGHT" BEGINS AS LITTLE DAYLIGHT STARTS HER DAY, WHICH IS ACTUALLY EVERYBODY'S NIGHT, IN AN *MTV*-STYLE MUSIC VIDEO.

LITTLE DAYLIGHT: I sleep all day and I live all night I wish my situation was all right Stuck fast in a pit so low All dressed and nowhere to go

A little daylight Is all I ever see Just a little daylight Happening to me Call me Little Daylight Please will you set me free WE ARE INTRODUCED TO THE SPOILED **PRINCESS TERMINUS** (AVERY KRIZAN) IN THE MIDST OF THE MUSIC VIDEO.

DIAMOND: (VOICEOVER) But that didn't worry Little Daylight's cousin, the spoiled Princess Terminus, who would surely inherit the throne because Little Daylight was always asleep during the day.

PRINCESS TERMINUS: I sleep all night and I live all day 'Cause everything works out my way Someday I'll have fun in the great sunshine When the throne and the kingdom are mine

A little daylight Is all she ever sees All the fame and fortune It'll be a breeze But for Little Daylight That's all she ever sees

WE ALSO MEET **PRINCE WELLUS (OWEN GARCIA),** A HANDSOME YOUNG PRINCE FROM THE NEIGHBORING KINGDOM.

DIAMOND: (VOICEOVER) The handsome Prince Wellus in the nearby kingdom tried to think of a way of helping Little Daylight. . .but it was kind of a tricky situation.

PRINCE WELLUS: She sleeps all day and she lives all night If only she could see the light A simple kiss would work so well If this was a fairy tale

LITTLE DAYLIGHT, PRINCESS TERMINUS, PRINCE WELLUS: The day and night Were created in a day 'Cause the light and dark Have a role they gotta play But for Little Daylight

LITTLE DAYLIGHT: It's always been this way PRINCE WELLUS YAWNS AS HE APPROACHES LITTLE DAYLIGHT.

PRINCE WELLUS: (STILL YAWNING) Hey, Little Daylight.

LITTLE DAYLIGHT: Look, you don't have to stay up so late on my account.

PRINCE WELLUS: I just thought you might like some company.

LITTLE DAYLIGHT: Thanks, but I really can function just fine this way. I can do everything else that all the other princesses do, I can dance, I can paint, I can ride a horse.

PRINCE WELLUS: Yeah, but you have to do everything alone. I mean, while you're learning to dance, everyone else is sleeping. And while you're sleeping-

LITTLE DAYLIGHT: Everyone else is dancing, yeah, I got it, Wellus.

SHE SIGHS.

LITTLE DAYLIGHT: Sometimes I wish I could live in the sunshine like everybody else. . .Sometimes I wish I wasn't so different. I can't even inherit the throne like I'm supposed to.

PRINCESS TERMINUS: (OFF-SCREEN) You don't have to worry about that, Little Day.

PRINCESS TERMINUS ENTERS WITH HER SNOOTY MANNERS, MUCH TO LITTLE DAYLIGHT'S DISDAIN.

PRINCESS TERMINUS: Good thing you had a cousin who's next in line for the throne. You can sleep as long as you want and leave the kingdom in <u>my</u> hands. LITTLE DAYLIGHT: (SARCASTIC) I'm sure the kingdom can't wait to have your hands all over it.

PRINCESS TERMINUS: (TAKING HER SERIOUSLY) I know! It's totally rad, right? First thing I'm going to do is tear down this stupid Cinderella castle and build a mall. And I want a food court with a Sbarro's Pizza in it.

PRINCE WELLUS: (TO LITTLE DAYLIGHT) It wouldn't be hard for you to rule the kingdom at night. The royal court could just learn to sleep in the day as well.

PRINCESS TERMINUS: Don't be a troglodyte, Prince Wellus. What about all the <u>other</u> kingdoms? You'd have to get <u>them</u> to sleep all day, too, if you wanted to properly govern the world.

SHE HEADS OUT, HAPPY AS EVER.

PRINCESS TERMINUS: Gotta run. I have twenty-five suitors who <u>all</u> want to take me out on a date tonight. Don't stay up too late, Little Day. Oh, sorry, that's what you always do.

THE PRINCESS WALKS ON. LITTLE DAYLIGHT SITS DOWN NEXT TO ONE OF HER PAINTINGS.

PRINCE WELLUS: Don't worry, Little Daylight. I'll find the Evil Queen who did this to you, and slay her, and then you'll be free from the curse forever.

LITTLE DAYLIGHT: Don't go to all that trouble just for me.

SHE INDICATES THE PAINTING.

LITTLE DAYLIGHT: See that? They're walking in the sunshine. . .At least that's how I see it.

SHE PAUSES.

PRINCE WELLUS: Then what?

LITTLE DAYLIGHT: I. . .I don't know.

PRINCE WELLUS: But then what?

SC12 DISSOLVE BACK TO JASPER'S HOUSE

SC12

THAT'S AS FAR AS DIAMOND HAS GOTTEN WITH THE STORY SO FAR.

NORTH WIND: Then what?

DIAMOND: I don't know yet. I told you, I haven't figured out how it ends.

NORTH WIND: Well, I'm sure you'll think of something. . . .Little Daylight's kind of like you.

DIAMOND GLANCES AT JASPER AND ONYX, STILL PLAYING THE VIDEO GAME.

DIAMOND: Jasper knows. . .Onyx doesn't. They haven't told her yet.

SHE LOOKS AT NORTH WIND.

DIAMOND: You know, don't you?

NORTH WIND: (SOFTLY) Destiny told me.

DIAMOND IS SILENT A MOMENT, AND LOOKS DOWN.

DIAMOND: They say it's terminal cancer.

NORTH WIND: Anything's possible, Diamond. No matter what the doctors say. DIAMOND: They've been saying the same thing since I was five. . . Onyx thinks I dye my hair. She doesn't know it's a wig. . . I don't understand why God lets this kind of stuff happen to people.

A PAUSE.

NORTH WIND: Are there two God's? The good God and the bad God? You have to love Him through the good and the bad.

DIAMOND THINKS LONG AND HARD ON THIS.

MEANWHILE, AT THE TELEVISION WITH JASPER AND ONYX:

JASPER: Done, give me the joystick.

ONYX: No, Jasper, I-

JASPER: You're done and you didn't beat me, nerd, now give it back.

HE TAKES THE JOYSTICK, THEN LOOKS AT DIAMOND (THOUGH DOESN'T APPEAR TO NOTICE THE NORTH WIND). NOW WE KNOW WHAT HE KNOWS, AND ALSO WHAT HE WENT THROUGH THREE YEARS AGO.

SC13 INT - POWELL HOUSE - LIVING ROOM

ITSA HAVING APPARENTLY CONE TO

DIAMOND SITS WITH LOUISA, HAVING APPARENTLY GONE TO THE DOCTOR'S APPOINTMENT. DIAMOND LOOKS DEJECTED.

DIAMOND: So that's it, huh?

LOUISA: No, it's not, Diamond. You've had these kinds of episodes before. It's okay to be status quo. . . . We're going to keep working through this like we always have, right?

DIAMOND: If I was the north wind, I wouldn't blow storms and hurricanes. I would travel the whole world and fix everything that was broken. SC13

LOUISA: If you were the north wind, you wouldn't have any control over what you did, honey. The wind just. . . blows.

YES, DIAMOND IS ALREADY AWARE OF THIS. LOUISA PUTS HER ARM AROUND DIAMOND.

LOUISA: And we can't fix everything that's broken. I learned that a long time ago. Some things break and there's nothing we can do to put it back together again.

DIAMOND: Like Humpty Dumpty.

LOUISA: Yep. . . .All the king's horses and all the king's men couldn't put him back together again. . .Not even with superglue.

FADE OUT

SC14 COMMERCIAL BREAK #3 - EZ FIXER

OUR COMMERCIAL GANG ON A BRITISH ADVERT THIS TIME (A PARODY OF A POPULAR 80s BRITISH ADVERT FOR KWIK FIT CAR CARE).

BRANDON IS AN EZ FIXER REPAIRMAN, AND CHRISTIE, LINDSAY, AND SHANNON ARE SCHOOLGIRLS.

BUT THIS TIME, THE COMMERCIAL CHANGES HALFWAY THROUGH AND THEY BEGIN REFERRING NOT TO THE COMMERCIAL, BUT THE FILM'S THEME, SUDDENLY BREAKING THE FOURTH WALL.

LINDSAY: When things go wrong inside the house And all the pipes go bust

SHANNON: There's just one gang that Mum and Dad Will always know to trust

SC14

BRANDON: We'll always do the job for you Our price is fair and square When something needs a fix-up EZ Fixer will be there CHRISTIE: So when your things are breaking down You really feel stuck-in Sometimes you need an EZ Fix To make them go again LINDSAY: You can't get better than an EZ Fixer SHANNON: Can't get better than an EZ Fix **BRANDON:** You can't get better than an EZ Fixer CHRISTIE: Fix-er-up and they fix it right LINDSAY: If only life could be like that Then it would be a breeze Just turn the wrench and you'd be fixed To do just as you please SHANNON: But in this world there's tribulation Says so in the Book There's good and bad and wheat and tares Wherever you may look BRANDON: Can't always have an EZ Fix For when the north wind blows CHRISTIE: While on the earth, there's problems And that's just the way it goes BRANDON, CHRISTIE, LINDSAY, SHANNON: You can't get better than an EZ Fixer Can't get better than an EZ Fix

You can't get better than an EZ Fixer Fix-er-up and they fix it right You can't get better than an EZ Fixer Can't get better than an EZ Fix You can't get better than an EZ Fixer Fix-er-up and they fix it right

SC15 INT - DIAMOND'S BEDROOM

DIAMOND'S COLORED WIG IS LYING ON A CHAIR IN HER ROOM. DIAMOND'S HAND REACHES FOR IT.

THEN WE SEE HER STANDING AT THE MIRROR ADJUSTING IT. SHE BEGINS TO THINK, ABOUT HER LITTLE DAYLIGHT FANTASY, HEARING NORTH WIND'S VOICE ASKING "THEN WHAT?"

WE DISSOLVE BACK TO:

THE TALE OF LITTLE DAYLIGHT

PRINCE WELLUS PASSES BY PRINCESS TERMINUS.

PRINCESS TERMINUS: Wait a minute! Where do you think you're going?

PRINCE WELLUS: I'm going to slay the Evil Queen and free Little Daylight from her curse.

PRINCESS TERMINUS: You can't do that to me! If she's free from the curse, then she'll get to inherit the throne!

PRINCE WELLUS: I know, that's the point.

HE WALKS OFF.

PRINCESS TERMINUS: No! The whole point is for <u>me</u> to. . .I want to inherit the. . .Ugh! I hate my life! Why does everything always happen to me? Why can't all these problems just go away?! SC15

AN IDEA.

PRINCESS TERMINUS: (SLY) Yeah. . . why can't the problem just. . .go away. . . .

MEANWHILE, LITTLE DAYLIGHT IS LYING DOWN, TRYING TO GO TO SLEEP EVEN THOUGH IT'S NIGHT.

LITTLE DAYLIGHT: (CLOSING HER EYES TIGHT) Sleep. . .Come on, it's nighttime! Sleep!

SHE OPENS HER EYES, AND SIGHS.

LITTLE DAYLIGHT: Why can't I do it? Everybody else does it! Why can't I be like everybody else?

SHE GETS UP IRRITABLY, AND WANDERS OVER TO HER SKETCHES AND DRAWINGS. THEN SHE CALMS DOWN.

LITTLE DAYLIGHT: I know why. . .

SHE LOOKS DIRECTLY AT THE CAMERA. . .OR RATHER, AT DIAMOND.

LITTLE DAYLIGHT: Because I'm <u>not</u> like everybody else. . .And that's okay. It's okay to not be like everybody else, Diamond.

A QUICK SHOT OF DIAMOND LOOKING AT HERSELF IN THE MIRROR AS SHE THINKS THESE THINGS, AND THEN:

WE CONTINUE IN THE FAIRY TALE, WITH PRINCE WELLUS APPROACHING THE EVIL QUEEN ON HER THRONE.

EVIL QUEEN: Ah, and what may I do for you, young prince, before I throw you to the dragon?

SHE LAUGHS WICKEDLY.

PRINCE WELLUS: Are you the Evil Queen who put that terrible curse on Little Daylight?

EVIL QUEEN: I am.

PRINCE WELLUS: Well, I'm here to slay you and free Little Daylight once and for all!

EVIL QUEEN: How noble. Alas, even if you were to slay me, brave hero, you would not lift the curse off poor Little Daylight. It's an irreversible condition.

PRINCE WELLUS: I don't believe you! All things are possible! It says so in the Bible.

EVIL QUEEN: Oh? Where does it say that?

NOT KNOWING, WELLUS LOOKS UP TO HIS NARRATOR FOR HELP.

DIAMOND: (VOICEOVER) I think it's in Matthew and Mark.

PRINCE WELLUS: (TO QUEEN) It's in Matthew and Mark!

EVIL QUEEN: Very good. And very true. The Lord gives. . .and He takes away. That is <u>also</u> in the Bible. Try as you may, you cannot understand all of God's ways. His Book also says there is a time and season for everything under heaven. A time to live, and a time to die.

NOW SHE SEEMS TO BE TALKING TO DIAMOND.

EVIL QUEEN: Will you believe in Him even if He takes away? Will you love Him even if the curse remains?

PRINCE WELLUS THINKS, THEN LOOKS AT THE CAMERA.

BACK TO DIAMOND'S ROOM

THIS SNAPS DIAMOND OUT OF THE FANTASIZING. SHE ISN'T SURE HOW TO ANSWER THIS HERSELF.

SC16 COMMERCIAL BREAK #4

OUR COMMERCIAL GANG ADDRESSES THE CAMERA, THOUGH THIS TIME THEY SEEM TO BE PLAYING THEMSELVES ARE RELAXED AND NATURAL.

SHANNON: Do you know why people do commercials? So they can sell you something. Seems like everywhere you turn these days people are trying to sell you something new, something better.

CHRISTIE: The problem is, you never really know if the product is any good until you buy it and find out for yourself.

LINDSAY: And it always seems like the products go bad right when the warranty expires, so then you can't get your money back.

BRANDON: You don't know whether it's going to work right or whether it's going to fall apart. But you don't just put the product on the shelf and not use it because it <u>might</u> fall apart someday.

NOW THEY ALL TURN AND SIMPLY TALK TO ONE ANOTHER IN A CASUAL WAY, AS IF TAKING A BREAK BETWEEN COMMERCIALS.

SHANNON: (IRRITATED) Like my Walkman. I bought it at the mall last Saturday, put the cassette tape in, and it started playing it backwards. SC16

CHRISTIE: So what did you do?

SHANNON: I took it back and they fixed it.

CHRISTIE: I still like records. They don't screw up so easily. Except if they get scratched. Or warped.

LINDSAY: You guys are so lame. All of that is totally outdated now that they came out with compact discs.

CHRISTIE: That won't ever catch on. It's the same thing as a record only smaller. And it's not vinyl. And it's digital.

SHANNON: In other words, it's not the same thing as a record at all.

BRANDON: But it can still break?

LINDSAY: Well, yeah, I mean, anything can.

BRANDON LOOKS BACK AT THE CAMERA.

BRANDON: So there you go, that's what we're talking about. You never know when things are going to work or when they're going to fall apart. You got to be ready for both.

CHRISTIE: Who are you talking to?

BRANDON: The people watching the film.

THE OTHERS WERE APPARENTLY NOT AWARE OF THIS.

SHANNON: We're in a film?

BRANDON: Yeah, we're the commercial breaks.

LINDSAY: That's weird. I didn't know people were watching me.

BRANDON: We're always being watched, even when you can't see it.

SC17 INT - JASPER'S HOUSE/SUPERNATURAL LANDSCAPE

JASPER IS, AS USUAL, FIXED UPON PLAYING VIDEO GAMES, AS "SUPERNATURALLY NATURAL" BEGINS; WHILE HE AND ONYX ARE HAVING A QUIET AFTERNOON, THE SUPERNATURAL IS HAPPENING ALL AROUND THEM!

STARBRIGHT: Wise up, look out, stand up Whatcha gonna do When you fall down With the bad guys all around

CAPTAIN LIGHTSPEED: Rise up, think fast, stand strong Everything is real And it's no dream

CAPTAIN LIGHTSPEED, STARBRIGHT, PHOTON: It's a world you've never seen

CAPTAIN LIGHTSPEED, STARBRIGHT, PHOTON, ECLIPSE, TWILIGHT, JASPER, ONYX: I am supernaturally natural What's unseen is eternal and unbreakable Open your eyes to the battle that's raging Soldiers are engaging

JASPER: Wise up, look out, stand up Whatcha gonna do When it gets tough And the world is not enough

ONYX: Rise up, think fast, stand strong There's another place That you can't see

ECLIPSE, TWILIGHT: But it's real as real can be SC17

CAPTAIN LIGHTSPEED, STARBRIGHT, PHOTON, ECLIPSE, TWILIGHT, JASPER, ONYX: I am supernaturally natural What's unseen is eternal and unbreakable Open your eyes to the battle that's raging Soldiers are engaging

JASPER, ONYX: Everyday I gotta choose light or darkness Everyday I gotta choose light or darkness Everyday I gotta choose light or darkness

CAPTAIN LIGHTSPEED, STARBRIGHT, PHOTON, ECLIPSE, TWILIGHT, JASPER, ONYX: I am supernaturally natural What's unseen is eternal and unbreakable Open your eyes to the battle that's raging Soldiers are engaging

ONYX APPROACHES JASPER, CARRYING A SODA CAN. ONCE AGAIN, SHE ABSENT-MINDEDLY DOESN'T REALIZE SHE IS TIPPING THE CAN TOO CLOSE TO THE ELECTRICAL WIRES NEARBY.

ECLIPSE AND TWILIGHT NOTICE.

TWILIGHT: She's doing it again! With the soda can!

ECLIPSE: We tried it before and they caught us.

TWILIGHT: You're a total freakazoid, Eclipse! We pull this off and we'll be heroes.

SO ECLIPSE AND TWILIGHT GO FOR IT, ATTEMPTING TO TIP ONYX'S HAND; SHE AND JASPER ARE UNAWARE OF THEIR PRESENCE.

CAPTAIN LIGHTSPEED, PHOTON, AND STARBRIGHT BURST ONTO THE SCENE, BUT TOO LATE! ECLIPSE IS AT ONYX'S SIDE.

BUT THEN, DIAMOND ENTERS THE ROOM, SEES ONYX, AND GOES RUSHING FORWARD.

DIAMOND: Onyx! Look out!

PHOTON SLAMS INTO ECLIPSE AND TWILIGHT JUST AS DIAMOND PULLS ONYX'S DRINK AWAY FROM THE WIRES.

JASPER: What'd you do, Onyx?

ONYX: (SHAKEN) I'm sorry! I didn't know I was holding it so close to the wires!

DIAMOND: It's okay. . .

JASPER: Good thing you came in when you did.

MEANWHILE, IN THE SUPERNATURAL:

CAPTAIN LIGHTSPEED AND PHOTON POINT THEIR LASER GUNS AT ECLIPSE. TWILIGHT HAS MOVED BACK.

CAPTAIN LIGHTSPEED: No more games, Eclipse. Take one more step forward, and we'll send you back to the pit you came from.

ECLIPSE STANDS STILL A MOMENT. THEN, HE ATTEMPTS TO MOVE TOWARD ONYX AGAIN, AND CAPTAIN LIGHTSPEED AND PHOTON BOTH FIRE AT ECLIPSE, VAPORIZING HIM LIKE A VIDEO GAME CHARACTER.

TWILIGHT POINTS HER GUN AT THEM, BUT STARBRIGHT FIRES A LASER AT TWILIGHT AND VAPORIZES HER AS WELL.

PHOTON THEN TURNS, SEES EVIL, AND OPENS FIRE ON HIM. HOWEVER, THE BLAST BOUNCES OFF, AND CAPTAIN LIGHTSPEED PULLS PHOTON'S ARM DOWN AS IF TO SAY "DON'T BOTHER".

EVIL: Close call. Kids are so reckless nowadays.

CAPTAIN LIGHTSPEED: Get out of here, Evil. I'm sick of looking at your face.

EVIL NODS- WHO CARES, ALL IN A DAY'S WORK- AND CASUALLY MOVES ON.

STARBRIGHT: Good thing Diamond came in just in time. We almost didn't make it.

PHOTON: What would have happened to Onyx if Diamond hadn't come?

CAPTAIN LIGHTSPEED: She would have died from electrocution.

PHOTON AND STARBRIGHT ARE SURPRISED TO HEAR IT WOULD HAVE BEEN THIS SERIOUS. THEY'RE ALSO IMPRESSED WITH DIAMOND.

PHOTON: Diamond saved her life.

STARBRIGHT: Way to go, Diamond.

SC18 SOMEWHERE IN THE SUPERNATURAL LANDSCAPE

SC18

NORTH WIND SITS LOST IN THOUGHT.

DESTINY ARRIVES AND SITS BESIDE HER.

NORTH WIND: (A LITTLE BITTER) Since everyone seems to understand everything better than me, maybe <u>you</u> can tell me, Destiny. If God created everything, did He create evil?

DESTINY: No.

NORTH WIND: Then why is it there?

DESTINY: He created free will, and evil is the <u>consequence</u> of rebellion against God. Just like darkness is the absence of light. . . evil is the absence of God's favor.

NORTH WIND: Well, why create free will?! Just <u>make</u> them obey Him! Like me! I <u>have</u> to be the wind! I blow a breeze or a blizzard in one breath! I have no choice! DESTINY: Human beings are different than us, Windy. . .Better. . .God made them in His own likeness. . .He wanted a relationship with them so badly, He was. . .willing to take the risk. The risk of humankind making the wrong choice.

NORTH WIND: Well, I'm not going to sit around and let Diamond die!

DESTINY: That's not your job, it's mine.

NORTH WIND: Then you'd better start working those abs like you're always saying in all your little workout videos and make Diamond well! Just. . .make her well!

DESTINY: Windy. Chill. I'm a principle of God's handiwork. The destiny and purpose of every human life. But only God has the final say.

NORTH WIND: (LOOKING UP, DESPERATE) All right, God, then why don't <u>You</u> do something? If You know everythingYou made Jasper well, and you saved Onyx, why can't you. . ..Why?

DESTINY: Just because. . .Because He's God, Windy. And we're not. . . We have to love Him through the good and the bad.

NORTH WIND RESIGNS TO THE REALITY SHE ALREADY KNOWS.

NORTH WIND: Just because?. . . .

DESTINY: Just because.

DESTINY STANDS UP.

DESTINY: You know as well as I do. Whoever believes in Christ lives forever, even when they die. . . The Bright and Morning Star on the other side of eternity.

"MORNING STAR" BEGINS.

DESTINY: The Bright and Morning Star Beginning and the end When the world is caving in And you can't find a way to win He's the one that you can call your friend

Look for the Morning Star Above the raging sea When the waves are crashing down And you feel you're lost and can't be found He always was and evermore will be

The Bright and Morning Star The Lamb of God is He Even in the darkest night He is the way, the truth and light At the door of your eternity

He takes your hand Gonna be okay You'll make it through today

WE SEGUE INTO "AT THE BACK OF THE NORTH WIND" AS NORTH WIND WANDERS OVER TO GOODNESS NEARBY.

GOODNESS: Beyond the bank On the other side At the back of the North Wind When the road comes to your end Believe and you will make it there

SHE TURNS TO NORTH WIND.

GOODNESS: You know the place, dear. The back of the North Wind. No matter what happens to Diamond on this earth, she'll always find herself there. A kingdom that never ends.

Beyond the bank On the other side At the back of the North Wind When the road comes to your end Believe and you will make it there

SC19 COMMERCIAL BREAK #5

SC19

THE COMMERCIAL GANG ARE EACH ADMIRING A DIFFERENT PRODUCT AS EACH ONE ADDRESSES THE CAMERA, ONCE AGAIN IN A NORMAL, REALISTIC MANNER:

CHRISTIE: Every product has a warranty and an expiration date.

LINDSAY: But sometimes things break before the expiration.

SHANNON: Sometimes they get fixed. And sometimes they don't.

BRANDON: Whether life's good or life's bad, the question is. . .what are you going to believe?

SC20 INT - DIAMOND'S ROOM

SC20

DIAMOND SITS IN HER ROOM, HOLDING A BIBLE, THINKING LONG AND HARD. THEN SHE DETERMINES.

DIAMOND: I won't ever stop believing.

THEN, SHE FEELS SOMETHING INSIDE. SOMETHING UNUSUAL. SOMETHING WRONG. DIFFERENT THAN USUAL.

DIAMOND: Mom?. . . . Mom!. . .

DISSOLVE TO:

SC21 THE WORLD OF LITTLE DAYLIGHT

PRINCESS TERMINUS HAS LITTLE DAYLIGHT'S HANDS TIED, AS THE PRINCESS PREPARES A LARGE BOX WITH "BORNEO" LABELED ON IT.

PRINCESS TERMINUS: Sorry to do this, Little Day, but I want the throne, and I always get what I want. So I'm mailing you away to Borneo. Maybe you can be the queen over there.

LITTLE DAYLIGHT: You know what your problem is, Princess Terminus? It's never occurred to you that you can't always get what you want out of life. Ever thought about learning to be chill with that?

PRINCESS TERMINUS: I <u>do</u> know that life can be totally unfair, thank you very much! Tell that to my split ends. You win some and you lose some. I just always happen to win, that's all.

SHE OPENS THE LID OF THE BOX.

PRINCESS TERMINUS: Now get inside.

LITTLE DAYLIGHT: How?

PRINCESS TERMINUS: What do you mean, how? Just get in!

LITTLE DAYLIGHT: Look, cousin, you're dealing with a girl who sleeps all day and stays awake all night. I can't help it if I get a little confused about things.

PRINCESS TERMINUS: Uggh! Do I have to do <u>everything</u> around here?! (CLIMBS INTO BOX) Look, just get in like this! A five-year-old could figure it out! SC21

OF COURSE, AS SOON AS PRINCESS TERMINUS CLIMBS IN, LITTLE DAYLIGHT SHUTS HER IN THE BOX INSTEAD. PRINCESS TERMINUS: No, wait! Let me out! I mean it! Let me out! LITTLE DAYLIGHT: Be sure to send me a postcard, cousin. DISSOLVE TO: LITTLE DAYLIGHT AND PRINCE WELLUS STAND BEFORE THE EVIL QUEEN. EVIL QUEEN: Teaching your cousin a lesson is a feeble victory for you, Little Daylight. I cannot lift the curse. You will never know what it was to live in the sunlight. LITTLE DAYLIGHT: I know what it was to live, and that's all that matters. . . . And you don't have the final victory over me, Evil!

WE SEE EVIL SITTING BEHIND THE EVIL QUEEN. LITTLE DAYLIGHT BECOMES PASSIONATE, AND STARTS TALKING TO DIAMOND.

LITTLE DAYLIGHT: I'll always live, even when I die! That's a promise! It's God promise to you, Diamond! You never gave up! You never gave in! You won, Diamond! You won!

SC22 INT -HOSPITAL ROOM

SC22

LOUISA SINGS TO HERSELF AS SHE HOLD'S DIAMOND'S HAND, IN A HOSPITAL ROOM.

LOUISA: Come Thou Fount of every blessing Tune my heart to sing Thy grace Streams of mercy, never ceasing Call for songs of loudest praise

Come, my Lord, no longer tarry Take my ransomed soul away Send thine angels now to carry Me to realms of endless day

DIAMOND IS LYING THERE, UNCONSCIOUS. HER COLORED WIG IS A BIT CROOKED, WHICH LOUISA STRAIGHTENS.

DESTINY: Diamond?

DIAMOND OPENS HER EYES. WE ARE LOOKING AT DIAMOND WITH HER ORDINARY HAIR, LOOKING COMPLETELY HEALTHY. THE BRIGHT LIGHTS SURROUNDING HER, AND THE FACT THAT LOUISA CANNOT SEE THE OTHERS PRESENT IN THE ROOM, INDICATES THAT DIAMOND IS PASSING AWAY.

DIAMOND, HOWEVER, IS CALM AND PEACEFUL.

NORTH WIND STANDS NEXT TO DESTINY.

DESTINY: I'm here to take you home, Diamond. To the back of the North Wind. Your eternal reward.

DIAMOND: I wish I didn't have to go so soon. What about Mom?

NORTH WIND: She'll be all right. We'll look after her.

DIAMOND: (TO NORTH WIND) I'm going to miss you.

NORTH WIND WANTS TO RESPOND, BUT CAN'T, TOO OVERCOME.

DESTINY STRETCHES OUT HER HAND, SOFTLY SINGING A VARIATION OF THE LAST OF "MORNING STAR".

DESTINY: Now take my hand Gonna be okay You'll make it through today

DIAMOND TAKES DESTINY'S HAND, AND WITH A CONTENTED SMILE, FOLLOWS HER INTO A BRIGHT LIGHT, TO THE BACK OF THE NORTH WIND.

SC23 DARK LANDSCAPE

SC23

NORTH WIND WANDERS IN A DARK SUPERNATURAL LANDSCAPE, STILL LOST IN THOUGHT ABOUT ALL THESE THINGS.

SHE STOPS WHEN SHE SEES EVIL SITTING NOT FAR FROM HER.

IN SPITE, SHE BLOWS A LARGE GUST OF WIND AT HIM.

EVIL: Hey, look, Windy, it's just what we do. Until the end of all things, you blow the wind, people sin, Evil results, and your God sanctifies those who call on His name.

NORTH WIND: And there's nothing you can do about that. There's nothing more you can do to Diamond! She's out of your hands forever! There <u>is</u> no death for Diamond! Only life eternal! That's a promise!

EVIL SHRUGS.

NORTH WIND: Bogus little creep. You don't have any feelings at all.

EVIL: No I don't. No heart, no feelings. Just malice and deceit, violence, hatred, and all perversion. The fruits of the Spirit are all on <u>your</u> side of the fence.

HE GETS UP.

EVIL: See you around.

HE WANDERS OFF AIMLESSLY INTO THE DARKNESS.

SC24 INT - POWELL HOUSE

LOUISA SITS ON THE COUCH, READING A BIBLE.

LOUISA: (READING ECCLESIASTES 11:5) "As you do not know what is the way of the wind. . .so you do not know the works of God, who made everything."

JASPER ENTERS.

JASPER: I let myself in, Mrs. Powell. Hope you don't mind.

LOUISA: Of course not, Jasper. Come on in.

JASPER ENTERS FURTHER.

JASPER: Hey, I, uh. . .just wanted to let you know if you need anything. I mean. . .me and Onyx would love to come and keep you company whenever you want. . .Don't want you hanging around all by yourself.

LOUISA: I'd like that very much, Jasper, thank you. . . It's awful quiet around here.

JASPER NODS, SILENT A MOMENT.

JASPER: I know it's weird to think. . . Why did I survive cancer and Diamond didn't? I mean, if God can heal one person, why doesn't He heal another?

LOUISA: Believe me, I've asked that question a thousand times. . .His ways aren't our ways. . .And I'll always have enough memories of Diamond to last a lifetime. ONYX SITS ON THE COUCH, THINKING ALONE ABOUT DIAMOND. THERE IS THE SOUND OF WIND, AND THE NORTH WIND COMES AND SITS DOWN NEXT TO ONYX.

NORTH WIND: Hey there. . . .

ONYX LOOKS AT HER.

ONYX: Who are you?

NORTH WIND: The North Wind.

ONYX: I didn't know the North Wind could talk.

NORTH WIND: (AFTER A MOMENT) Are you thinking about Diamond?

ONYX NODS.

NORTH WIND: Me, too. She was one of my best friends.

SILENCE.

ONYX: Why did Diamond have to die?

MORE SILENCE.

NORTH WIND: I don't know. . . I have to trust in the Master's plans whether I understand them or not.

ONYX: Why?

NORTH WIND: (AFTER A MOMENT) Just because. . . And that's okay. . . And you know what? Diamond didn't give up on God or faith or. . .or anything.

ONYX: But if God's real, why does He allow bad things to happen?

SC25

NORTH WIND: I can tell you all about it if. . .if you want to be friends.

ONYX: Okay.

NORTH WIND IS DELIGHTED TO HAVE A NEW FRIEND.

NORTH WIND: Well. . .Once upon a time, there was a princess named Little Daylight, but she wasn't like other princesses. She slept all day and stayed awake all night, see?. . .

DISSOLVE TO:

THE NIGHT SKY; THE STARS TWINKLE. AND THEN, THE PINK BURST WHIZZES THROUGH THE AIR, AS THE NORTH WIND CONTINUES TO BLOW.

FADE OUT/END CREDITS